

Tee-Ball Game Rules

RULES

1. Players should arrive 15 minutes prior to start of game for a warm up
2. A game is as many innings that can be played in the allotted time slot
3. There is no record keeping of points, statistics or score sheets. Everyone wins!
4. There is no "on deck" circle to warm up batters.
5. All players will bat in succession advancing 1 base only with the last batter running all the way around the bases.
6. The batting tee will be used until the May long weekend. After this the coaches will pitch. The coach pitches 5 balls, if the child does not hit, the tee is used until they do hit. A coach may use their discretion to pitch prior to the May long weekend if a child is ready.
7. Coaches may be in the outfield coaching the defensive team. They may enlist parents to help.
8. No balls or strikes will be called and the game can be stopped at any time for instructional purposes.
9. No extra bases are allowed on overthrown balls.
10. The following is NOT ALLOWED – bunting, lead offs, stealing, sliding, pinch hitting, or protesting.
11. A runner cannot touch or pass the runner ahead of him/her or he/she will be out.
12. If the umpire (parent) is unsure of the outcome of the play, then the decision goes in favour of the runner.
13. All players play the field in every inning. Coaches are encouraged to rotate players fielding the ball during the game and throughout the season so that all the children get an equal opportunity to play in key positions.
14. The ball should be thrown overhand, not rolled, when fielding the ball.
15. All teams must have someone in charge of the dugout (i.e. coach or parent with CRC).

TEE-BALL UMPIRES (PARENTS AND COACHES)

1. In Tee-ball, official umpires will not be provided. Instead, parents and/or coaches/managers will take on this role.
2. The innings will change when all the children have batted, with the last batter running all the way around the bases.
3. The batter swings until they hit the ball.
4. The batter must DROP the bat – do not throw it. If the batter throws the bat, they get one warning. A second infraction means that the batter is out.
5. Remove the tee and/or bat when the runners are coming in to the home plate and replace it when the plate is clear.